SHARED WALL · EVERY SESSION

Six steps, in this order

1
Reproduce it
Same input, same result. If it only happened once, you have a story, not a bug.

2
Isolate it
Cut the program down until the smallest piece still fails.

3
Predict
Say what should happen before you run it. Write it down.

4
Change one thing
Two changes at once and you learn nothing.

5
Retest everything
The fix that breaks another case is not a fix.

6
Log it
Symptom → cause → fix. One line each.

Say it out loud
"I expected ___, I got ___, so the difference is ___."

Do not
- Change three blocks and hope.
- Delete the bug before you have read it.
- Say "it works now" without knowing why.